

Cambridge IGCSE™ (9–1)

COMPUTER SCIENCE		0984/12
Paper 1 Theory		May/June 2024
MARK SCHEME		
Maximum Mark: 75		
	Published	

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge International will not enter into discussions about these mark schemes.

Cambridge International is publishing the mark schemes for the May/June 2024 series for most Cambridge IGCSE, Cambridge International A and AS Level and Cambridge Pre-U components, and some Cambridge O Level components.

Cambridge IGCSE (9-1) - Mark Scheme

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Generic Marking Principles

These general marking principles must be applied by all examiners when marking candidate answers. They should be applied alongside the specific content of the mark scheme or generic level descriptions for a question. Each question paper and mark scheme will also comply with these marking principles.

GENERIC MARKING PRINCIPLE 1:

Marks must be awarded in line with:

- the specific content of the mark scheme or the generic level descriptors for the question
- the specific skills defined in the mark scheme or in the generic level descriptors for the question
- the standard of response required by a candidate as exemplified by the standardisation scripts.

GENERIC MARKING PRINCIPLE 2:

Marks awarded are always whole marks (not half marks, or other fractions).

GENERIC MARKING PRINCIPLE 3:

Marks must be awarded **positively**:

- marks are awarded for correct/valid answers, as defined in the mark scheme. However, credit is given for valid answers which go beyond the scope of the syllabus and mark scheme, referring to your Team Leader as appropriate
- marks are awarded when candidates clearly demonstrate what they know and can do
- marks are not deducted for errors
- marks are not deducted for omissions
- answers should only be judged on the quality of spelling, punctuation and grammar when these features are specifically assessed by the question as indicated by the mark scheme. The meaning, however, should be unambiguous.

GENERIC MARKING PRINCIPLE 4:

Rules must be applied consistently, e.g. in situations where candidates have not followed instructions or in the application of generic level descriptors.

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GENERIC MARKING PRINCIPLE 5:

Marks should be awarded using the full range of marks defined in the mark scheme for the question (however; the use of the full mark range may be limited according to the quality of the candidate responses seen).

GENERIC MARKING PRINCIPLE 6:

Marks awarded are based solely on the requirements as defined in the mark scheme. Marks should not be awarded with grade thresholds or grade descriptors in mind.

Mark scheme abbreviations

/ separates alternative words/phrases within a marking point
// separates alternative answers within a marking point
underline actual word given must be used by candidate (grammatical variants accepted)
bold means that some notion of that term needs to be present
max indicates the maximum number of marks that can be awarded
() the word/phrase in brackets is not required, but sets the context

Note: No marks are awarded for using brand names of software packages or hardware.

Question	Answer	Marks
1(a)	(1) byte	1
1(b)	8192	1
1(c)	(1) Tebibyte // TiB	1
1(d)	One mark for each correct stage of working (max 2): • 512 × 512 • 262 144 * 2 // multiplied by 16 and divided by 8 • 524 288/1024 One mark for the correct answer: 512 (KiB)	3

Question	Answer	Marks
2(a)	D	1
2(b)	Packet	1
2(c)(i)	Data is encrypted and decrypted using the same key (1 mark) Any three from: Plain text is encrypted into cipher text // cipher text is decrypted into plain text Data is encrypted using an algorithm that uses a key The key can be generated using an algorithm The key is transmitted to the receiver	4
2(c)(ii)	Any one from: To help keep the data secure To make the data meaningless	1

Question	Answer	Marks
3(a)	Hexadecimal	1
3(b)(i)	1010 110010 11001001	3
3(b)(ii)	 Two from: Computers use logic gates/switches that only process the values 1 and 0 // that only have two states 	2
3(c)	One mark for evidence of working, for example 2 carries One mark for each correct nibble (Max 2) 1 1 0 0 1 1 0 0 0 0 0 1 1 0 0 1 1 0 1 0 0 1 0 1 1 0	3
3(d)	One marking for evidence of working For example, flip and add One mark for correct binary 11100000	2

Question	Answer	Marks	
4(a)	Any one from:	1	
	 Operating system Utility software // by example 		

Question	Answer	Marks
4(b)	Any two from.:	2
	Example:	
	 Word processor Spreadsheet Database Web browser Image/photo-editor Video-editor Email client Game Social media app 	
4(c)	Any two from: System software manages/maintains the hardware/software Applications software allows the user to perform tasks	2

Question	Answer	Marks
5(a)	One mark for each correct term in the correct place: address memory address register // MAR random access memory // RAM memory data register // MDR data current instruction register // CIR control unit // CU	7
5(b)	A list of (machine code) commands that can be processed by the CPU	1

Question		Answer	Marks
6	One mark for each correct method.		5
	error detection method	statement	
	parity (check/bit/byte/block)	An odd or even process can be used.	
	checksum	A value is calculated from the data using an algorithm. This happens before and after the data is transmitted.	
	echo check	A copy of the data is sent back to the sender by the receiver.	
	automatic repeat query/request // ARQ	Acknowledgement and timeout are used.	
	check digit	A value is appended to data that has been calculated using the data. This value is checked on data entry.	

Question	Answer	Marks
7(a)	A	1
7(b)(i)	An IP address that has numerical values separated by dots that follows the format with a max value of 255 in any xxx xxx.xxx.xxx Example: 10.245.3.99	1
7(b)(ii)	Any two from: 128-bit // 16 bytes Hexadecimal Separated by colons Characters in groups of 4 Has 8 groups of characters Double colons can be used for sets of (consecutive) zeros (only once)	2

Question	Answer	Marks
8(a)	One mark for each part of the diagram that shows: A perpetrator/third party sending malware // user downloads/installs malware Each computer is turned into a bot to create a botnet Third party initiates the attack All the bots send a request at once to a web server crashing the webserver Example: Web server third party sends malware. Malware turns computers into bots.	5
8(b)	Proxy server	1

Question	Answer	Marks
9(a)	Any two from:	2
	 To store data/files permanently otherwise, data/programs would need to be downloaded/entered/installed every time the computer was used To allow software to be installed on the computer For the creation of virtual memory 	
9(b)	Any six from (Max 3 for one type only):	6
	 Solid-state has no moving parts optical does have moving parts 	
	 Solid-state is faster to access data optical is slower to access data 	
	 Solid-state uses less power to operate optical uses more power to operate 	
	 Solid-state runs quietly optical makes more noise 	
	 Solid state is more durable/robust optical is less durable/robust 	
	 Solid state storage has a large storage capacity optical has a much smaller limit to its storage capacity 	
	 Solid-state is more expensive per GB of data optical is cheaper per GB of data 	
	 Solid-state stores data onto silicon chips/transistors using logic (floating/control/NAND/NOR) gates to control the movement of electrons optical stores data by using lasers to burning pits and lands onto a disk 	

Question	Answer	Marks
10(a)	Any two from:	2
	The simulation of intelligent behaviours by computers	
	A collection of data and the rules for using that data	
	Has the ability to reason	
	Has the ability to learn/adapt	
10(b)	Any five from:	5
	• The user will enter data into the interface // The user will plug the car into an interface // The user is given questions using the interface	
	The inference engine will decide which questions to ask	
	by using the previous answers given	
	The inference engine will decide on a diagnosis	
	 by comparing the data/answers entered to the knowledge base and rule base 	
	by calculating which option is most likely if there are multiple	
	The interface will output the diagnosis/result	
	The explanation system shows how the diagnosis was reached	

Question	Answer	Marks
11(a)	Any two from: The internet is the infrastructure The world wide web is a collection of web pages	2
11(b)	Protocol Domain name File name // web page name	3
11(c)	Any three from: Example: Displays a web page Storing bookmarks/favourites Recording user history Allowing use of multiple tabs Storing cookies Providing navigation tools Can set a home page	3